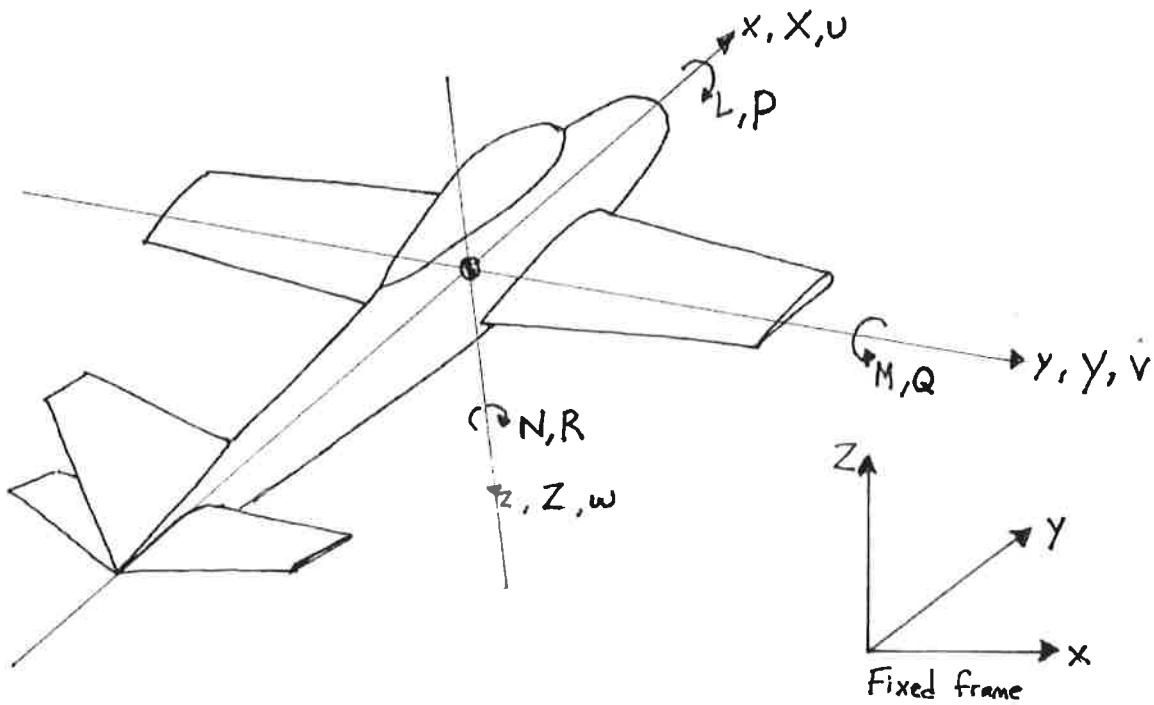


AEM 617

Flight Control Systems
Lecture 9

Aircraft Coordinate System



X, Y, Z Aircraft "stability" frame location

X, Y, Z Forces in stability frame

u, v, w Velocity in stability frame

L, M, N moment in stability frame

P, Q, R Angular velocities (roll, pitch, yaw)

ϕ, θ, ψ Euler angles (orientation)

Warning:

Outside of aerodynamics, the x axis is usually down the length of the a/c.

$$x_{\text{left}} = -x_{\text{aero stability}}$$

$$y_{\text{left}} = y_{\text{aero stability}}$$

$$z_{\text{left}} = -z_{\text{aero stability}}$$

Euler Angles ϕ, θ, ψ (order dependent!)

local to global: yaw(ψ), pitch(θ), roll(ϕ)

global to local: roll(ϕ), pitch(θ), yaw(ψ)

Yaw

$$\begin{pmatrix} \bar{X}_1 \end{pmatrix} = \underbrace{\begin{bmatrix} \cos \psi & -\sin \psi & 0 \\ \sin \psi & \cos \psi & 0 \\ 0 & 0 & 1 \end{bmatrix}}_{T_\psi^{lg}} \begin{pmatrix} \bar{X}_G \end{pmatrix}$$

pitch

$$\bar{X}_2 = \underbrace{\begin{bmatrix} \cos \theta & 0 & \sin \theta \\ 0 & 1 & 0 \\ -\sin \theta & 0 & \cos \theta \end{bmatrix}}_{T_\theta^{lg}} \bar{X}_1$$

Roll

$$\bar{X}_3 = \underbrace{\begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \phi & -\sin \phi \\ 0 & \sin \phi & \cos \phi \end{bmatrix}}_{T_\phi^{lg}} \bar{X}_2$$

Global

$$\bar{X}_G = \underbrace{T_\psi^{lg} T_\theta^{lg} T_\phi^{lg}}_{T^{lg}} \bar{X}_L$$

$$T^{lg} = \begin{bmatrix} C_\theta C_\psi & S_\phi S_\theta C_\psi - C_\phi S_\psi & C_\phi S_\theta C_\psi + S_\phi S_\psi \\ C_\theta S_\psi & S_\phi S_\theta S_\psi + C_\phi C_\psi & C_\phi S_\theta S_\psi - S_\phi C_\psi \\ -S_\theta & S_\phi C_\theta & C_\phi C_\theta \end{bmatrix}$$

A beautiful property of transformation matrices is

$$T^{gl} = (T^{lg})^{-1} = T^{lg^T}$$

The inverse is the transpose!

Ex:

Given a global frame velocity of $\bar{v} = (1, 0, 0)$ and the orientation Euler angles of $(\phi, \theta, \psi) = (0, 10^\circ, 10^\circ)$, what is the body frame velocity vector (u, v, w) ?

$$\begin{pmatrix} u \\ v \\ w \end{pmatrix} = T^{gl} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} = T^{lg^T} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} C_\theta C_\psi \\ S_\phi S_\theta C_\psi - C_\phi S_\psi \\ C_\phi S_\theta C_\psi + S_\phi S_\psi \end{pmatrix}$$

$$\begin{pmatrix} u \\ v \\ w \end{pmatrix} = \begin{pmatrix} 0.9698 \\ -0.1413 \\ 0.1986 \end{pmatrix}$$

A demonstration of Gimbal Lock.

The transformation matrix when pitch $\theta = 90^\circ$ is

$$T^{lg} = \begin{bmatrix} 0 & S\phi C\psi - C\phi S\psi & C\phi C\psi + S\phi S\psi \\ 0 & S\phi S\psi + C\phi C\psi & C\phi S\psi - S\phi C\psi \\ -1 & 0 & 0 \end{bmatrix}$$

Remember that

$$\cos(A \mp B) = \cos(A)\cos(B) \pm \sin(A)\sin(B)$$

and

$$\sin(A \pm B) = \sin(A)\cos(B) \pm \cos(A)\sin(B)$$

Substitute

$$T^{lg} = \begin{bmatrix} 0 & S(\phi - \psi) & C(\phi - \psi) \\ 0 & C(\phi - \psi) & -S(\phi - \psi) \\ -1 & 0 & 0 \end{bmatrix}$$

Uh-oh! T^{lg} is only a function of $\phi - \psi$

We can not distinguish between ϕ and ψ when $\theta = 90^\circ$!

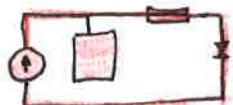
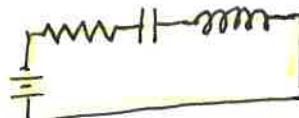
Flight Control Systems use mechanical, electrical and hydraulic physics

Table 1.2 Ideal System Elements (Linear)

System Type	Mechanical	Electrical	Fluid	Thermal
A-type element	Mass	Capacitor	Fluid capacitor	Thermal capacitor
Elemental equation	$F = m \frac{dv}{dt}$	$i = C \frac{de}{dt}$	$Q_f = C_f \frac{dp}{dt}$	$Q_h = C_h \frac{dT}{dt}$
Energy stored	Kinetic	Electric field	Potential	Thermal
Energy equation	$\mathcal{E}_K = \frac{m}{2} v^2$	$\mathcal{E}_E = \frac{C}{2} e^2$	$\mathcal{E}_P = \frac{C_f}{2} P^2$	$\mathcal{E}_T = \frac{C_h}{2} T^2$
T-type element	Spring	Inductor	Inertor	None
Elemental equation	$v = \frac{1}{k} \frac{dF}{dt}$	$e = L \frac{di}{dt}$	$P = I \frac{dQ_f}{dt}$	
Energy stored	Potential	Magnetic field	Kinetic	
Energy equation	$\mathcal{E}_P = \frac{1}{2k} F^2$	$\mathcal{E}_M = \frac{L}{2} i^2$	$\mathcal{E}_K = \frac{I}{2} Q_f^2$	
D-type element	Damper	Resistor	Fluid resistor	Thermal resistor
Elemental equation	$F = bv$	$i = \left(\frac{1}{R}\right)e$	$Q_f = \left(\frac{1}{R_f}\right)P$	$Q_h = \left(\frac{1}{R_h}\right)T$
	$v = \frac{1}{b} F$	$e = Ri$	$P = R_f Q_f$	$T = R_h Q_h$
Energy dissipation rate	$\frac{d\mathcal{E}_D}{dt} = Fv$	$\frac{d\mathcal{E}_D}{dt} = ie$	$\frac{d\mathcal{E}_D}{dt} = Q_f P$	$\frac{d\mathcal{E}_D}{dt} = Q_h T$

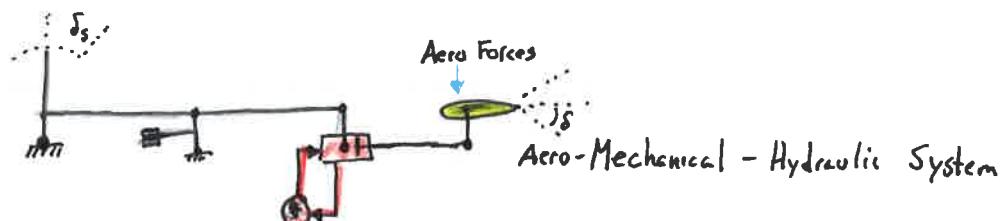
Note: Each A-type variable represents a spatial difference across the element.

Dynamic Modeling and Control
of Engineering Systems.
Shenker, et al.

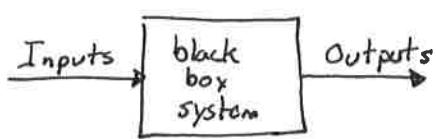


We will need to describe systems where a combination of these physics occurs.

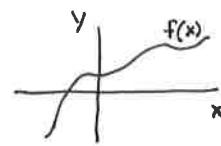
In other words, how can we make a system model of a FCS?



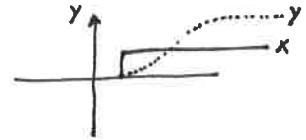
Systems



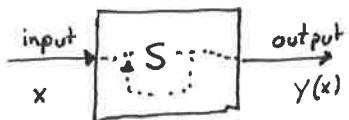
Ex: $y = f(x)$
zero order



Ex: $\dot{y} = f(x)$
 \ddot{y}
 $\frac{dy}{dt}$
1st order



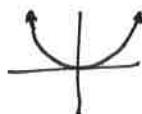
States are the minimum number of variables necessary to describe the system.



Ex: $y = f(x)$ requires zero states, since given x , y is always $f(x)$
Ex: $\dot{y} = f(x)$ requires 1 state. We must track $y(t)$ since only $\dot{y} = f(x)$

All real systems are in some way ~~linear~~ non-linear systems.

Ex: $y = f(x) = x^2$



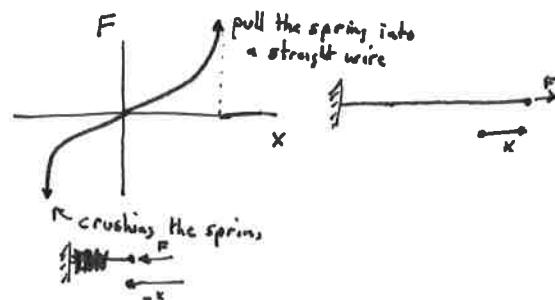
Can you think of any system where the output is always a linear system of input?

Ex:

Spring



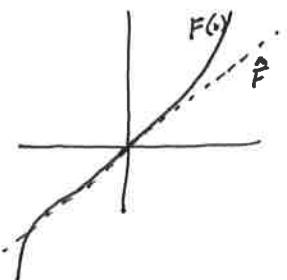
But about the relaxed spring position, the spring behaves in a linear fashion such that $F = Kx$



Expand into a Taylor Series

$$F(\hat{x}) = F(x_0) + \left. \frac{dF(x)}{dx} \right|_{x_0} \cdot \Delta x + \left. \frac{d^2 F(x)}{dx^2} \right|_{x_0} \cdot \Delta x^2$$

So operating about x_0 , $\hat{F}(\Delta x) \approx \left. \frac{dF}{dx} \right|_{x_0} \Delta x$ Linearized



State Space Model

States
Vector (x)

System
dynamics

$$\dot{(x)} = \underbrace{F(x)}_{\substack{\text{rate of} \\ \text{change} \\ \text{in states} \\ \text{wrt time}}} + \underbrace{G(u)}_{\substack{\text{function} \\ \text{of states} \\ \text{Input}}}$$

Output

$$(y) = \underbrace{H(x)}_{\substack{\text{output} \\ \text{function} \\ \text{of states}}} + \underbrace{J(u)}_{\substack{\text{input to output} \\ \text{"coupling"}}}$$

Linear Systems State Model

$$\begin{aligned}\dot{x}(t) &= A x(t) + B u(t) \\ y(t) &= C x(t) + D u(t)\end{aligned}$$

Notice that A could be $A(t)$, this is called time variant.

Ex: Convert to the canonical form

- 1) $m \ddot{x}_1 + n x_1 = F(t) \leftarrow 3^{\text{rd}}$ order $\Rightarrow 3$ states $x_1, \dot{x}_1, \ddot{x}_1$

- 2) $m \dot{x}_2 + z x_1 = G(t) \leftarrow 1^{\text{st}}$ order $\Rightarrow 1$ state x_2

- Solve 1) for \ddot{x}_1 :

and 2)

$$\begin{aligned}\ddot{x}_1 &= \frac{F(t)}{m} - \frac{n}{m} x_1 &= \begin{bmatrix} -\frac{n}{m} & 0 & 0 & 0 \end{bmatrix} \begin{pmatrix} x_1 \\ \dot{x}_1 \\ \ddot{x}_1 \\ x_2 \end{pmatrix} + \begin{pmatrix} \frac{F(t)}{m} \\ 0 \\ 0 \\ 0 \end{pmatrix} \\ \dot{x}_2 &= \frac{G(t)}{m} - \frac{z}{m} x_1 &= \begin{bmatrix} 0 & 1 & 0 & 0 \\ -\frac{z}{m} & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \begin{pmatrix} x_1 \\ \dot{x}_1 \\ \ddot{x}_1 \\ x_2 \end{pmatrix} + \begin{pmatrix} 0 \\ 0 \\ 0 \\ \frac{G(t)}{m} \end{pmatrix}\end{aligned}$$

State vector $\Rightarrow \begin{pmatrix} x_1 \\ \dot{x}_1 \\ \ddot{x}_1 \\ x_2 \end{pmatrix} = X$

- Write time derivative of states

$$\dot{X} = \begin{pmatrix} \dot{x}_1 \\ \ddot{x}_1 \\ \vdots \\ \dot{x}_2 \end{pmatrix} = \begin{bmatrix} 0 & 1 & 0 & 0 \\ -\frac{n}{m} & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \\ -\frac{z}{m} & 0 & 0 & 0 \end{bmatrix} \begin{pmatrix} x_1 \\ \dot{x}_1 \\ \ddot{x}_1 \\ x_2 \end{pmatrix} + \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ \frac{1}{m} & 0 \\ 0 & \frac{1}{m} \end{bmatrix} (U)$$

Laplace Transform of linear system model

$$\mathcal{L}(\dot{x}) = \mathcal{L}(Ax) + \mathcal{L}(Bu)$$

$$\mathcal{L}(y) = \mathcal{L}(Cx) + \mathcal{L}(Du)$$

define $\mathcal{L}(\underset{\text{lower case}}{x}) = \underset{\text{upper case}}{X}$

$$\mathcal{L}(x) = X$$

$$\mathcal{L} \square = \square$$

Identity $\mathcal{L}\left(\frac{d\Box}{dt}\right) = s\Box - \Box(0)$

Thus, the time derivative is

$$sX - x(0) = AX + BU$$

$$Y = CX + DU$$

Solve for X in 1st eqn

$$sX - AX = BU + x(0) \Rightarrow X = (s-A)^{-1}(BU + x(0))$$

Plug into 2nd eqn

$$Y = \underbrace{C(s-A)^{-1}BU}_{\text{combine}} + C(s-A)^{-1}x(0) + \underbrace{DU}_{s = \begin{bmatrix} s & & \\ & s & \\ & & \ddots & \\ & & & s \end{bmatrix}}$$

$$Y = C(s-A)^{-1}x(0) + [C(s-A)^{-1}B + D]U$$

The transfer function is the ratio of gains of the $\mathcal{L}(\text{output})/\mathcal{L}(\text{input})$

$$G(s) = C(s-A)^{-1}B + D$$

Convert between state space and transfer function form.

Ex: $\dot{x} = \begin{bmatrix} -1 & 2 \\ 0 & -4 \end{bmatrix}x + \begin{bmatrix} 1 \\ 0 \end{bmatrix}u$

$$y = \begin{bmatrix} 1 & 1 \end{bmatrix}x + [0]u$$

$$\Rightarrow G(s) = \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} s+1 & -2 \\ 0 & s+4 \end{bmatrix}^{-1} \begin{pmatrix} 1 \\ 0 \end{pmatrix} + 0$$

$$= \begin{bmatrix} 1 & 1 \end{bmatrix} \frac{\begin{bmatrix} s+4 & 2 \\ 0 & s+1 \end{bmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} + 0}{(s+1)(s+4)}$$

Cayley's Rule:
 - flip diag
 - neg off diag
 - divide by det.

Thus the impulse response is

$$\mathcal{L}^{-1}\left(\frac{1}{s+1}\right) = e^{-t}$$

Why so simple?

$$= \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} \frac{1}{s+1} & \frac{2}{(s+1)(s+4)} \\ 0 & \frac{1}{s+4} \end{bmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \frac{1}{s+1}$$

Observability

Can the state vector be determined from the inputs and outputs over time?

Theorem: A LTI (linear time-invariant) system is observable iff

$$\mathcal{O} = \begin{bmatrix} C \\ CA \\ \vdots \\ CA^{(n_x-1)} \end{bmatrix} \text{ has full rank}$$

Ex:

$$\dot{x} = \begin{bmatrix} -1 & 4 \\ 0 & 5 \end{bmatrix}x + \begin{bmatrix} B \end{bmatrix}_u \Rightarrow$$

$$y = \begin{bmatrix} 1 & 1 \\ 0 & -1 \end{bmatrix}x + \begin{bmatrix} D \end{bmatrix}_u$$

$$n_x = 2 \Rightarrow n_x-1 = 1$$

Observable

$$C = \begin{bmatrix} 1 & 1 \\ 0 & -1 \end{bmatrix}$$

$$CA = \begin{bmatrix} 1 & 1 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} -1 & 4 \\ 0 & 5 \end{bmatrix} = \begin{bmatrix} -1 & 9 \\ 0 & -5 \end{bmatrix}$$

$$\mathcal{O} = \begin{bmatrix} 1 & 1 \\ 0 & -1 \\ -1 & 9 \\ 0 & -5 \end{bmatrix} \text{ has at least 2 independent lines}$$

Controllability

A system is controllable if the state can be transitioned from any state to any other state in a finite amount of time.

Theorem: A LTI is controllable iff

$$C = \cancel{\text{columns}} \left[B \ AB \ A^{(n_x-1)}B \right] \text{ has rank } n_x$$

Ex: Above system with $B = \begin{bmatrix} 1 & 0 \\ 0 & 4 \end{bmatrix}$

$$AB = \begin{bmatrix} -1 & 4 \\ 0 & 5 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 4 \end{bmatrix} = \begin{bmatrix} -1 & 16 \\ 0 & 20 \end{bmatrix}$$

$$C = \begin{bmatrix} 1 & 0 & -1 & 16 \\ 0 & 4 & 0 & 20 \end{bmatrix} \quad \checkmark \quad \text{At least 2 independent columns.}$$

Controllable

System Stability (Open loop)

Given an LTI system, the open loop response is stable iff the eigenvalues of A all have negative real parts

Ex: Is the following system stable?

$$\dot{x} = \begin{bmatrix} 0 & 1 \\ -2 & -4 \end{bmatrix} x + \begin{pmatrix} 0 \\ 1 \end{pmatrix} u$$
$$y = \begin{bmatrix} 1 & 1 \end{bmatrix} x$$
$$\Rightarrow A = \begin{bmatrix} 0 & 1 \\ -2 & -4 \end{bmatrix}$$

Hint: We know that the sum of $\lambda_1 + \lambda_2 = -4$ (the trace = diagonal sum)

$$\det(\lambda E - A) = 0 \Rightarrow \begin{vmatrix} \lambda & -1 \\ 2 & \lambda + 4 \end{vmatrix} = \lambda^2 + 4\lambda + 2 = 0 \Rightarrow \frac{-4 \pm \sqrt{16 - 4 \cdot 1 \cdot 2}}{2}$$
$$= -2 \pm \frac{\sqrt{8}}{2}$$
$$= -2 \pm \frac{2\sqrt{2}}{2}$$
$$= 2 \underbrace{\left(-1 \pm \frac{\sqrt{2}}{2} \right)}$$

$\lambda_1 \approx -0.58$
 $\lambda_2 \approx -3.4$

Stable

-1 magnitude $>$ max $\frac{\sqrt{2}}{2}$

Feed back Controller.

Design a system such that $u(t)$ is a function of states.

$$u = [K] x$$

[often in literature as $u = -kx$]

Substitute into LTI canonical form

$$\begin{aligned} \dot{x} &= Ax + BKx \\ y &= Cx + DKx \end{aligned} \Rightarrow \begin{aligned} \dot{x} &= [A + BK]x = \hat{A}x \\ y &= [C + DK]x = \hat{C}x \end{aligned}$$

If we had a new impulse input w ,

$$\begin{aligned} \dot{x} &= \hat{A}x + \overset{\text{Identity}}{\delta} w \\ y &= \hat{C}x \end{aligned}$$

The impulse response is

$$g(t) = \mathcal{L}^{-1}[G(s)] = \mathcal{L}^{-1}[\hat{C}(s - \hat{A})^{-1}\hat{B}] = \mathcal{L}^{-1}[\hat{C}(\hat{I} - \hat{A}^{-1}\hat{B})^{-1}]$$

Is the system stable?

Is \hat{A} stable? $R(\text{eig}(\hat{A})) \leq 0$

Ex: What value of the gain K_1 makes the following system unstable?

$$A = \begin{bmatrix} 0 & 1 \\ -2 & -3 \end{bmatrix} \quad B = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad K = \boxed{\begin{bmatrix} K_1 & 0 \end{bmatrix}} = \begin{bmatrix} K_1 & 0 \end{bmatrix}$$

1st: Is the system even controllable? $C = \begin{bmatrix} 0 & 0 \\ B & AB \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 1 & -5 \end{bmatrix} \quad \checkmark \text{ yes.}$

Combined system

$$\hat{A} = A + BK = \begin{bmatrix} K_1 & 1 \\ -2 & -3 \end{bmatrix} \Rightarrow \det(\lambda I - \hat{A}) = \det\left(\begin{array}{cc} \lambda - K_1 & -1 \\ -2 & \lambda + 3 \end{array}\right) = 0$$

Characteristic eqn.

$$\lambda^2 + 3\lambda - K_1\lambda - 3K_1 + 2 = 0$$

Rather than finding the roots (hard by hand), just recognize that we want the equivalent system $\lambda^2 + 2\zeta\omega_n\lambda + \omega_n^2 = 0$ to have zero damping (i.e., $\zeta = 0$)

$$(3 - K_1) = 0 \Rightarrow \boxed{K_1 = 3}$$