

Lesson 23

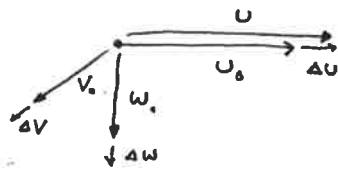
Small Disturbance Theory

FSAC, 3.5

Stability Derivatives

Small deviations around a steady flight condition:

### Aircraft Dynamics States

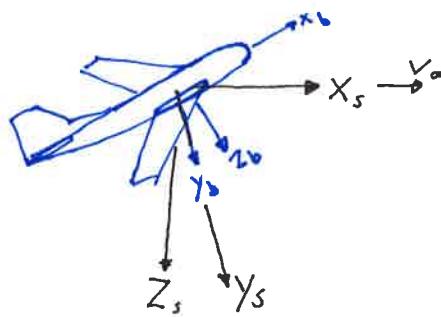


$$\left. \begin{array}{l} U = U_0 + \Delta U \\ V = V_0 + \Delta V \\ W = W_0 + \Delta W \end{array} \right\} \begin{array}{l} \text{Body Frame} \\ \text{Velocity} \end{array}$$

$$\left. \begin{array}{l} P = P_0 + \Delta P \\ Q = Q_0 + \Delta Q \\ R = R_0 + \Delta R \end{array} \right\} \begin{array}{l} \text{Body frame} \\ \text{rotation} \\ \text{rate} \end{array}$$

$$\left. \begin{array}{l} X = X_0 + \Delta X \\ Y = Y_0 + \Delta Y \\ Z = Z_0 + \Delta Z \\ L = L_0 + \Delta L \\ M = M_0 + \Delta M \\ N = N_0 + \Delta N \end{array} \right\} \begin{array}{l} \text{Forces} \\ \text{Moments} \end{array}$$

or reference  
For a typical flight condition



Change the reference frame to  $x_s, y_s, z_s$   
by aligning the  $x$  axis along  $V_0$

$$\left. \begin{array}{l} V_0 = 0 \\ W_0 = 0 \end{array} \right\} \text{no sideslip}$$

$$P_0 = 0 \quad \text{no steady roll rate}$$

$$Q_0 = 0 \quad \text{no .. pitch rate}$$

$$R_0 = 0 \quad \text{no .. yaw ..}$$

$$\phi_0 = 0 \quad \text{keeping } \theta!$$

$$\psi_0 = 0$$

Substitute into the equations of motion (Lesson 21 part 3)

$$\begin{pmatrix} \dot{U} \\ \dot{V} \\ \dot{W} \end{pmatrix} = \begin{bmatrix} 0 & r & -g \\ -r & 0 & P \\ g & -P & 0 \end{bmatrix} \begin{pmatrix} U \\ V \\ W \end{pmatrix} + \frac{1}{M} \begin{pmatrix} X \\ Y \\ Z \end{pmatrix} \quad \begin{array}{l} \leftarrow \text{gravity} \quad X_s = -mg \sin \theta \\ \leftarrow \text{gravity} \quad Z_s = +mg \frac{\cos \theta}{\sin \theta} \cos \phi \end{array}$$

\* look at top row for  $\dot{U}$

$$\frac{d}{dt}(U_0 + \Delta U) = \dot{U} = (r_0 + \Delta r)(V_0 + \Delta V) - (g_0 + \Delta g)(W_0 + \Delta W) + \frac{1}{m}(X_0 + \Delta X - mg \sin \theta)$$

$$\underbrace{\frac{d}{dt}(U_0)}_0 + \underbrace{\frac{d}{dt}(\Delta U)}_0 = \underbrace{r_0 V_0}_0 + \underbrace{r_0 \Delta V}_0 + \underbrace{\Delta r V_0}_0 + \underbrace{\Delta r \Delta V}_0 - \underbrace{g_0 W_0}_0 - \underbrace{g_0 \Delta W}_0 - \underbrace{\Delta g W_0}_0 - \underbrace{\Delta g \Delta W}_0 + \underbrace{\frac{X_0 + \Delta X}{m}}_0 - \underbrace{\frac{mg \sin(\theta + \Delta \theta)}{m}}_{\text{approximated}}$$

Now drop the higher order terms  
and zero terms ( $r_0 = g_0 = p_0 = 0$ )  
etc

$$\begin{aligned} \text{Assumes } a_0 \gg \Delta a \\ \text{so } (a_0 + \Delta a)(a_0 + \Delta a) &= a_0^2 + 2a_0 \Delta a + \underbrace{\Delta a^2}_{\text{very small H.O.T.}} \\ &\approx a_0^2 + 2a_0 \Delta a \end{aligned}$$

Simplifies to

$$\underbrace{\frac{d(\Delta u)}{dt}}_{\Delta \dot{u}} = \frac{x_0}{m} + \frac{\Delta x}{m} - g \sin(\theta_0 + \Delta \theta)$$

Also, there is an identity for trig "angle sums"

$$\begin{aligned} \sin(a+b) &= \sin(a) \cos(b) + \cos(a) \sin(b) \\ \text{Apply } \theta + \Delta \theta \\ \sin(\theta_0 + \Delta \theta) &= \sin(\theta_0) \underbrace{\cos(\Delta \theta)}_{\Delta \theta \approx 0} + \cos(\theta_0) \underbrace{\sin(\Delta \theta)}_{\Delta \theta \approx 0} \\ &= \sin \theta_0 + \Delta \theta \cos \theta_0. \end{aligned}$$

So the equation of motion is

$$\boxed{\ddot{u} = \frac{x_0}{m} + \frac{\Delta x}{m} - g \sin \theta_0 - g \Delta \theta \cos \theta_0}$$

This is the linearized form of the flight dynamics.

## Apply Small Disturbance to the Pitch Moment Equations

$$M = I_y \dot{g} + r_p (I_x - I_y) + I_{xz} (p^2 - r^2)$$

$$M = M_0 + \Delta M$$

$$g = g_0 + \Delta g$$

$$r = r_0 + \Delta r$$

$$p = p_0 + \Delta p$$

Substitute into above

$$\begin{aligned} M_0 + \Delta M &= I_y \frac{d}{dt}(g_0 + \Delta g) + (r_0 + \Delta r)(p_0 + \Delta p)(I_x - I_y) + I_{xz}((p_0 + \Delta p)^2 - (r_0 + \Delta r)^2) \\ &= I_y \Delta \dot{g} + (I_x - I_y) \left[ r_0 p_0 + r_0 \Delta p + p_0 \Delta r + \Delta p \Delta r \right] \\ &\quad + I_{xz} \left[ p_0^2 + 2p_0 \Delta p + (\Delta p)^2 - r_0^2 - 2r_0 \Delta r - (\Delta r)^2 \right] \end{aligned}$$

Assuming unaccelerated non steady rotating flight

$$r_0 = p_0 = 0$$

$$M_0 + \Delta M = I_y \Delta \dot{g} + (I_x - I_y) [0 + 0 + 0 + 0] + I_{xz} [0 + 0 + 0 + 0 + 0]$$

$$I_y \Delta \dot{g} = M_0 + \Delta M$$

This is the linearized form that we are familiar with.

For steady flight,  $M_0 = 0$

$$I_y \Delta \dot{g} = \Delta M$$

## Euler Rates

$$\dot{\theta} = g \cos\phi - r \sin\phi$$

Linearise

$$\frac{d}{dt}(\theta_0 + \Delta\theta) = (g_0 + \Delta g) \cos(\phi_0 + \Delta\phi) - r_0 \sin(\phi_0 + \Delta\phi)$$



(r<sub>0</sub>+Δr)



$$\cos\phi_0 - \Delta\phi \sin\phi_0 \quad \sin\phi_0 + \Delta\phi \cos\phi_0$$

$$\dot{\theta} = \theta_0 + \Delta\theta$$

$$g = g_0 + \Delta g$$

$$\phi = \phi_0 + \Delta\phi$$

$$r = r_0 + \Delta r$$

$$= g_0 \cos\phi_0 - g_0 \Delta\phi \sin\phi_0 + \Delta g \cos\phi_0 - \Delta g \Delta\phi \sin\phi_0$$

$$-r_0 \sin\phi_0 - r_0 \Delta\phi \cos\phi_0 + \Delta r \sin\phi_0 + \Delta r \Delta\phi \cos\phi_0$$

Assume for regular flight

$$\phi_0 \approx 0, \quad g_0 = 0 = r_0$$

Simplify to

$$\begin{aligned} \dot{\Delta\theta} &= g_0 \cos\phi_0 - g_0 \Delta\phi \sin\phi_0 + \Delta g \cos\phi_0 - \Delta g \Delta\phi \sin\phi_0 \\ &\quad - r_0 \sin\phi_0 - r_0 \Delta\phi \cos\phi_0 + \Delta r \sin\phi_0 + \Delta r \Delta\phi \cos\phi_0 \end{aligned}$$

$\dot{\Delta\theta} = \Delta\dot{\theta}$

So the previous result  $I_y \Delta\dot{\theta} = \Delta M$  could be approximated as

$$I_y \frac{d}{dt}(\Delta g) = \Delta M$$

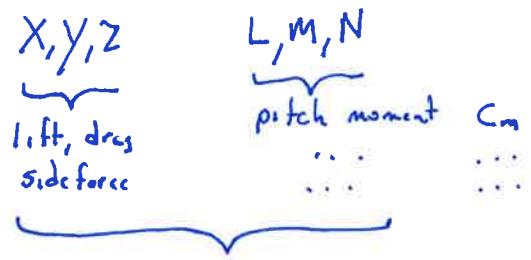
$\nwarrow \dot{\Delta\theta}$

$I_y \ddot{\theta} = \Delta M$

This is what we used in physics and dynamics.

Where do Aerodynamics and Propulsion enter into the flight dynamics equations?

### Body Frame forces and Moments



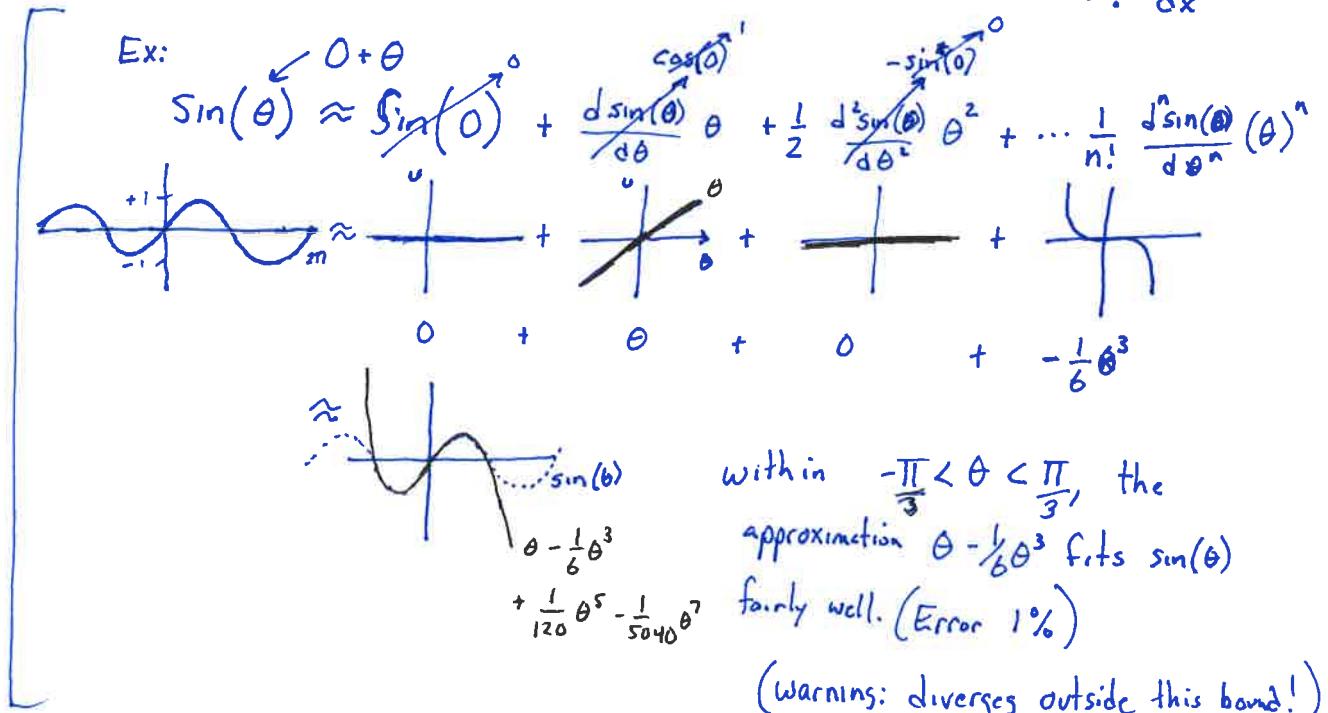
These are a function of  $u, v, w, \delta_e, \delta_a, \delta_r, \dots$

The perturbations are also functions of states.

### Taylor Series

Approximate ~~most~~<sup>many</sup> functions with a series of derivative terms.

$$f(x_0 + \Delta x) = f(x_0) + \frac{df}{dx}(x_0) \Delta x + \frac{1}{2} \frac{d^2 f}{dx^2}(\Delta x)^2 + \dots + \frac{1}{n!} \frac{d^n f}{dx^n}(\Delta x)^n$$

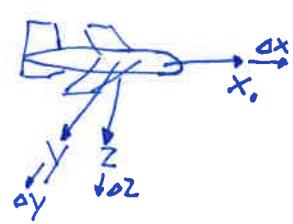


We will approximate  $\Delta X(u, v, w, \delta_e, \dots)$  with a Taylor series (1st order, linear)

$$\Delta X = \frac{\partial X}{\partial u} \Delta u + \frac{\partial X}{\partial w} \Delta w + \dots$$

Which terms are the most important for  $\Delta X$ ,  $\Delta Y$ ,  $\Delta Z$ ,  $\Delta L$ ,  $\Delta M$ ,  $\Delta N$ ?

$$\Delta X = \underbrace{\frac{\partial X}{\partial U} \Delta U}_{\text{how does the } X \text{ force change with velocity perturbations}} + \underbrace{\frac{\partial X}{\partial W} \Delta W}_{\text{}} + \underbrace{\frac{\partial X}{\partial \delta_e} \Delta \delta_e}_{\text{how does the } X \text{ force change with elevator deflection?}} + \underbrace{\frac{\partial X}{\partial \delta_T} \Delta \delta_T}_{\text{how does the } X \text{ force change with thrust setting. "throttle"}}$$



$$\Delta Y = \frac{\partial Y}{\partial V} \Delta V + Y_p \Delta P + Y_r \Delta r + Y_{\delta_e} \Delta \delta_e$$

$$\Delta Z = Z_v \Delta U + Z_w \Delta W + Z_{\delta_e} \Delta \delta_e + Z_g \Delta g + Z_{\delta_T} \Delta \delta_T$$

$$\Delta L = \dots$$

$$\Delta M = \dots$$

$$\Delta N = \dots$$

These terms (e.g.  $\frac{dY}{dV} = Y_v$ ) are stability derivatives.

Stability derivatives have units associated with them

$$\text{Ex: } \frac{dY}{dV} : \left[ \begin{array}{c} \text{force} \\ \hline \text{velocity} \end{array} \right]$$

The non-dimensional form is called a stability coefficient.

$$\text{Ex: } \frac{dY}{dV} = \left[ \begin{array}{c} \text{force} \\ \hline \text{velocity} \end{array} \right] \text{ and } \left[ \begin{array}{c} \text{force} \\ \hline \text{velocity} \end{array} \right] = C_y g S$$

$$\left[ \begin{array}{c} \text{velocity} \\ \hline \end{array} \right] = C_0 V_0 \Rightarrow Y_v = \frac{dC_y}{dU} g S$$

$$= \frac{dC_y}{d(V/V_0)} \left( \frac{gS}{V_0} \right)$$

# Stability Derivatives

- Determine from:
- Prediction/Simulation,
  - Wind Tunnel
  - Flight Tests

We will look at prediction tools here.

- Analytical
- DATCOM (compiled experimental data)
- 

Ex:

$$\Delta X = \frac{\partial X}{\partial U} \Delta U$$

$$D \leftarrow \bullet \rightarrow T \rightarrow n$$

$$X = T - D$$

$$= \frac{\partial(T-D)}{\partial U} \Delta U = \frac{\partial T}{\partial U} - \frac{\partial D}{\partial U} = \frac{\partial T}{\partial U} - \frac{\partial}{\partial U} \left( \frac{1}{2} \rho V^2 S C_D \right)$$

$C_D$  could be a function of  $U$ .

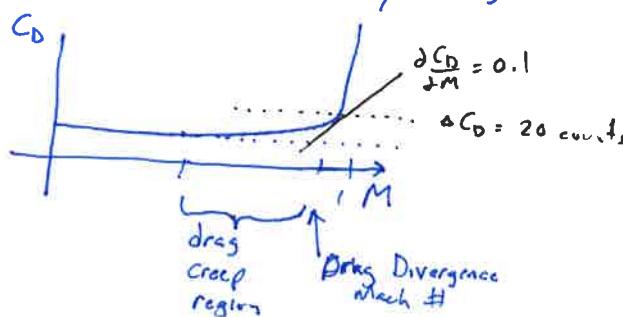
$$= \frac{\partial T}{\partial U} - \rho U_s S C_D - \frac{1}{2} \rho U_s^2 S \frac{\partial C_D}{\partial U}$$

What is  $\frac{\partial C_D}{\partial U}$ ?

$$U = M \cdot a$$

$$\Rightarrow \frac{\partial C_D}{\partial(M \cdot a)} = \frac{1}{a} \frac{\partial C_D}{\partial M}$$

We saw  $\frac{\partial C_D}{\partial M}$  before in aerodynamics



$$C_{D_U} = \frac{\partial C_D}{\partial(U/U_0)} = U_0 \frac{\partial C_D}{\partial U} = U_0 \frac{\partial C_D}{\partial M} = M \underline{\underline{\frac{\partial C_D}{\partial M}}}$$

## Non-dimensionalization

$$[\text{Force}] = C_F g S$$

$$[\text{Angle}] = \alpha \quad (\text{radians are unitless})$$

$$[\text{Velocity}] = C_v U_0$$

$$[\text{Angular Rate}] = C_r \cdot \underbrace{\frac{2U_0}{b}}_{\text{roll derivative}} \approx C_r \underbrace{\frac{2U_0}{\bar{c}}}_{\text{pitch derivative}}$$

Book typos

page 111